



Mobile Computing And Wireless Communication

Wifi in Android

Islamic University of Gaza



Dr.Aiman AbuSamra

Managing network connectivity

- o Android broadcasts Intents that describe the changes in network connectivity
 - o 3G, WiFi, etc.
- o There are APIs for controlling network settings and connections
- o Android networking is handled by **ConnectivityManager** (a network connectivity service)
 - o Monitor the state of network connections
 - o Configure failover settings
 - o Control network radios

Managing your WiFi

- WifiManager: represents the Android WiFi connectivity service
 - Configure WiFi network connections
 - Manage current WiFi connection
 - Scan for access points
 - Monitor changes in WiFi connectivities

Monitoring WiFi connectivity

o Accessing the WiFi Manager

```
String service = Context.WIFI_SERVICE;  
WifiManager wifi = (WifiManager) getSystemService(service);
```

```
<uses-permission android:name="android.permission.ACCESS_WIFI_STATE"/>  
<uses-permission android:name="android.permission.CHANGE_WIFI_STATE"/>
```

o Monitoring and changing Wifi state

o State: enabling, enabled, disabling, disabled, and

```
if (!wifi.isWifiEnabled())  
    if (wifi.getWifiState() != WifiManager.WIFI_STATE_ENABLING)  
        wifi.setWifiEnabled(true);
```

Monitoring WiFi connectivity

- WifiManager broadcasts Intents whenever connectivity status changes
 - WIFI_STATE_CHANGED_ACTION
 - Wifi h/w status has changed: enabling, enabled, disabling, disabled, and unknown
 - EXTRA_WIFI_STATE, EXTRA_PREVIOUS_STATE
 - SUPPLICANT_CONNECTION_CHANGED_ACTION:
 - Whenever connection state with the active supplicant (access point) changes
 - Fired when a new conn is established, or existing conn is lost (EXTRA_NEW_STATE = true/false)
 - NETWORK_STATE_CHANGED_ACTION:
 - Fired whenever wifi connectivity state changes
 - EXTRA_NETWORK_INFO: NetworkInfo obj for current network status
 - EXTRA_BSSID: BSSID of the access point that you're connected to
 - RSSI_CHANGED_ACTION:
 - Monitor the signal strength of the connected WiFi network
 - EXTRA_NEW_RSSI: current signal strength

Monitoring active connection details

- Once you connected to an access point, use `getConnectionInfo` of `WifiManager` to find info of that connection
 - Returns “WifiInfo” object

```
WifiInfo info = wifi.getConnectionInfo();

if (info.getBSSID() != null) {
    int strength = WifiManager.calculateSignalLevel(info.getRssi(), 5);
    int speed = info.getLinkSpeed();
    String units = WifiInfo.LINK_SPEED_UNITS;
    String ssid = info.getSSID();
    String cSummary = String.format("Connected to %s at %s%s. Strength %s/5",
        ssid, speed, units, strength);
}
```

Scanning hotspots

- Use WifiManager to scan access points using startScan()
- Android will broadcast scan results with an Intent of

```
// Register a broadcast receiver that listens for scan results.
registerReceiver(new BroadcastReceiver() {
    @Override
    public void onReceive(Context context, Intent intent) {
        List<ScanResult> results = wifi.getScanResults();
        ScanResult bestSignal = null;
        for (ScanResult result : results) {
            if (bestSignal == null ||
                WifiManager.compareSignalLevel(bestSignal.level, result.level) < 0)
                bestSignal = result;
        }
        String toastText = String.format("%s networks found. %s is
the strongest.",
results.size(), bestSignal.SSID);
        Toast.makeText(getApplicationContext(), toastText, Toast.LENGTH_LONG);
    }
}, new IntentFilter(WifiManager.SCAN_RESULTS_AVAILABLE_ACTION));

// Initiate a scan.
wifi.startScan();
```

Creating a WiFi configuration

- o To connect to a WiFi network, a WiFi configuration must be created and registered
 - o Normally a user does this, but app can do this
- o Network configuration is stored as WifiConfiguration object
 - o SSID (service set ID, e.g., IPv4_KAIST)
 - o BSSID (MAC addr of an AP)
 - o networkId (unique ID that the supplicant uses to identify this network configuration entry)
 - o priority (priority of this access point)
 - o status (current status: ENABLED, DISABLED, CURRENT)

Creating a WiFi configuration

```
WifiManager wifi = (WifiManager) getSystemService(Context.WIFI_SERVICE);
WifiConfiguration wc = new WifiConfiguration();

wc.SSID = "\"SSIDName\"";
wc.preSharedKey = "\"password\""; // it should be in double quote "password"
wc.hiddenSSID = true;
wc.status = WifiConfiguration.Status.ENABLED;

// setting up WPA-PSK
wc.allowedGroupCiphers.set(WifiConfiguration.GroupCipher.TKIP);
wc.allowedGroupCiphers.set(WifiConfiguration.GroupCipher.CCMP);
wc.allowedKeyManagement.set(WifiConfiguration.KeyMgmt.WPA_PSK);
wc.allowedPairwiseCiphers.set(WifiConfiguration.PairwiseCipher.TKIP);
wc.allowedPairwiseCiphers.set(WifiConfiguration.PairwiseCipher.CCMP);
wc.allowedProtocols.set(WifiConfiguration.Protocol.RSN);

int res = wifi.addNetwork(wc); // the ID of the newly created network description
Log.d("WifiPreference", "add Network returned " + res );
boolean b = wifi.enableNetwork(res, true);
Log.d("WifiPreference", "enableNetwork returned " + b );
```

<http://stackoverflow.com/questions/2140133/how-and-what-to-set-to-android-wifi-configuration-presharedkey-to-connect-to-the-w>

<http://developer.android.com/reference/android/net/wifi/WifiConfiguration.html#preSharedKey>

Managing WiFi configurations

- ❖ Use WiFi Manager to manage the configured network settings and control which networks to connect to

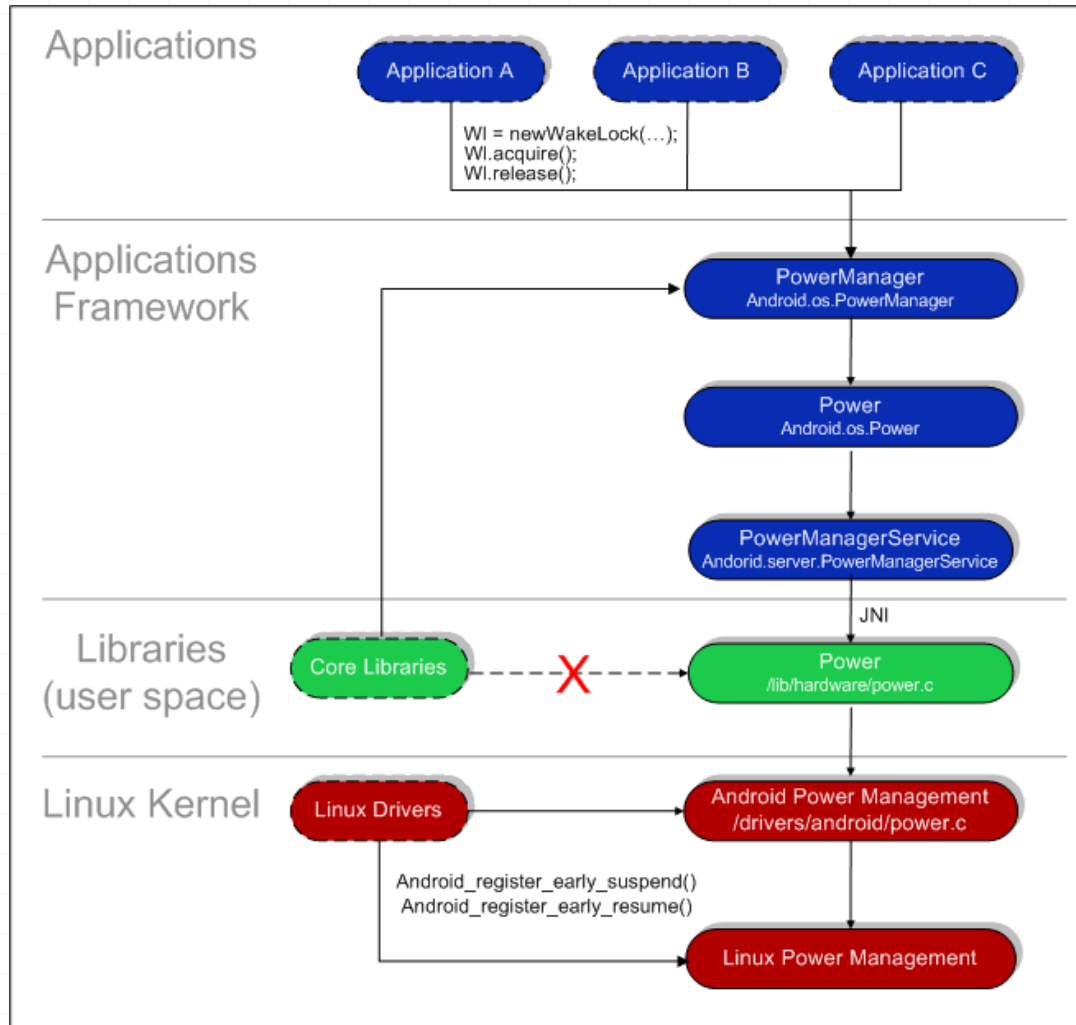
```
// Get a list of available configurations
List<WifiConfiguration> configurations = wifi.getConfiguredNetworks();

// Get the network ID for the first one.
if (configurations.size() > 0) {
    int netID = configurations.get(0).networkId;
    // Enable that network.
    boolean disableAllOthers = true;
    wifi.enableNetwork(netID, disableAllOtherstrue);
}
```

Power Management

- ❖ Android supports its own Power Management (on top of the standard Linux Power Management)
 - To make sure that CPU shouldn't consume power if no applications or services require power
- ❖ Android requires that applications and services request CPU resources with "wake locks" through the Android application framework and native Linux libraries.
- ❖ If there are no active wake locks, Android will shut down the CPU.

Power Management



WakeLock

Flag value	CPU	Screen	Keyboard
PARTIAL_WAKE_LOCK	On	Off	Off
SCREEN_DIM_WAKE_LOCK	On	Dim	Off
SCREEN_BRIGHT_WAKE_LOCK	On	BRIGHT	Off
FULL_WAKE_LOCK	On	Bright	Bright

```
// Acquire handle to the PowerManager service
PowerManager pm = (PowerManager)mContext.getSystemService(
    Context.POWER_SERVICE);

// Create a wake lock and specify the power management flags for
screen, timeout, etc.
PowerManager.WakeLock wl = pm.newWakeLock(
    PowerManager.SCREEN_DIM_WAKE_LOCK |
    PowerManager.ON_AFTER_RELEASE, TAG);

// Acquire wake lock
wl.acquire(); // ...

// Release wake lock
wl.release();
```

Wifi background data transfer

❖ Background data transfer:

➤ Wifilock + Wakelock (partial)

```
// http://developer.android.com/reference/android/net/wifi/WifiManager.WifiLock.html
WifiManager.WifiLock wifiLock = null;
PowerManager.WakeLock wakeLock = null;
// acquire
if (wifiLock == null) {
    WifiManager wifiManager = (WifiManager)
        context.getSystemService(context.WIFI_SERVICE);
    wifiLock = wifiManager.createWifiLock("wifilock");
    wifiLock.setReferenceCounted(true);
    wifiLock.acquire();

    PowerManager powerManager = (PowerManager)
        context.getSystemService(context.POWER_SERVICE);
    wakeLock =
        powerManager.newWakeLock(PowerManager.PARTIAL_WAKE_LOCK, "wakelock");
    wakeLock.acquire();
}
// release
if (wifiLock != null) {
    wifiLock.release();
    wifiLock = null;
    wakeLock.release();
    wakeLock = null;
}
```

Background data transfer

- ❖ Setting > Accounts & sync settings > background data setting
- ❖ If this setting is off, an application cannot transfer data only when it is active and in the foreground
 - Services cannot transfer data (by definition)
- ❖ Use connectivity manager to check this:
 - `boolean backgroundEnabled = connectivity.getBackgroundDataSetting();`
- ❖ App can listen to changes in the background data transfer preference:

```
registerReceiver (  
    new BroadcastReceiver() {  
        @Override  
        public void onReceive(Context context, Intent intent)  
            // do something..  
    },  
    new IntentFilter(ConnectivityManager.  
        ACTION_BACKGROUND_DATA_SERVICE_CHANGED)  
);
```

Start WiFi

- ❖ New App called WiFiFun

- Include permissions: `access_wifi_state`, `change_wifi_state`, `access_network_state`, `change_network_state`, `write_settings`, `write_secure_settings`, `change_wifi_multicast`

- ❖ Include member variable

- `WifiManager wifiManager;`

- ❖ In `onCreate`, add

- `wifiManager = (WifiManager) getSystemService(Context.WIFI_SERVICE);`

- ❖ Start wifi, add

```
if(wifiManager.isWifiEnabled()==false){
    Log.e("DEBUG","turning on wifi");
    wifiManager.setWifiEnabled(true);
} else {
    Log.e("DEBUG","wifi is on");
}

switch (wifiManager.getWifiState()) {
case WifiManager.WIFI_STATE_DISABLED: Log.e("DEBUG","wifi state is disabled"); break;
case WifiManager.WIFI_STATE_DISABLING: Log.e("DEBUG","wifi state is WIFI_STATE_DISABLING"); break;
case WifiManager.WIFI_STATE_ENABLED: Log.e("DEBUG","wifi state is WIFI_STATE_ENABLED"); break;
case WifiManager.WIFI_STATE_ENABLING: Log.e("DEBUG","wifi state is WIFI_STATE_ENABLING"); break;
case WifiManager.WIFI_STATE_UNKNOWN: Log.e("DEBUG","wifi state is WIFI_STATE_UNKNOWN"); break;
}
```


Scanning for access points

- ❖ Approach: start wifi scanning, get results in broadcast receiver
- ❖ At the end of onCreate, add

```
if (wifiManager.startScan () == false) {  
    Log.e("Error", "Scanning could not start");  
} else {  
    Log.e("DEBUG", "Scanning is started");  
}
```

- ❖ Register to receive broadcast about scanning results
 - ❖ Add member variable to WiFiFun
 - IntentFilter filter;
 - ❖ At the end of onCreate, add
 - filter = new IntentFilter();
 - filter.addAction(WifiManager.SCAN_RESULTS_AVAILABLE_ACTION);
 - registerReceiver(wifiEventReceiver, filter);
- ❖ Make broadcast receiver.

❖ Somewhere in WifiFun, add member variable

- private BroadcastReceiver wifiEventReceiver = new BroadcastReceiver() {};
- // let eclipse add unimplemented methods
- In public void onReceive(Context arg0, Intent intent) {, add

```
if(intent.getAction().equals(WifiManager.SCAN_RESULTS_AVAILABLE_ACTION)) {  
    Log.e("DEBUG", "SCAN_RESULTS_AVAILABLE_ACTION");  
    List<ScanResult> li = wifiManager.getScanResults();  
    for (int i=0; i<li.size(); i++) {  
        Log.e("DEBUG", "ssid: "+li.get(i).SSID+" bssid: "+li.get(i).BSSID+" cap: "+li.get(i).capabilities+  
| level: "+li.get(i).level+ "chan: "+li.get(i).frequency);  
    }  
}
```

❖ Run

- Try adding wifiManager.startScan () to end of BroadcastReceiver.onReceive
- Notice that signal strength varies.

Scanning for access points

- ❖ Clean up BroadcastReceiver: unregister on pause, and register on resume. Be careful to not register twice
 - Add member variable to WiFiFun

```
    boolean intentIsRegistered = false;
    // be sure to set this to true after registerReceiver(wifiEventReceiver, filter); in onCreate
    Add functions to WiFiFun
    @Override
    public void onResume() {
        super.onResume();
        if (intentIsRegistered==false) {
            registerReceiver(wifiEventReceiver, filter);
            intentIsRegistered = true;
        }
    }

    @Override
    public void onPause() {
        super.onPause();
        if (intentIsRegistered==true) {
            unregisterReceiver(wifiEventReceiver);
            intentIsRegistered = false;
        }
    }
}
```

Connect to access point

❖ Add button

- Connect to udel wifi

❖ In onCreate, add

- `Button wifiConnect = (Button)findViewById(R.id.WifiConnect);`
- `wifiConnect.setOnClickListener(new View.OnClickListener() {});`
- // let eclipse add onClick

❖ In onClick add

- Add new network to current list of networks

```
WifiConfiguration myWifCon = new WifiConfiguration();
myWifCon.SSID = "\"udel\"";
myWifCon.allowedGroupCiphers.set(WifiConfiguration.GroupCipher.TKIP);
myWifCon.allowedAuthAlgorithms.set(WifiConfiguration.AuthAlgorithm.OPEN);
myWifCon.allowedKeyManagement.set(WifiConfiguration.KeyMgmt.NONE);
myWifCon.status=WifiConfiguration.Status.ENABLED;
int newId = wifiManager.addNetwork (myWifCon);
if (newId<0) {
Log.e("debug","could not add wifi config");
} else {
if (wifiManager.enableNetwork(newId,true)) {
Log.e("DEBUG","enable connection succeeded");
} else {
Log.e("DEBUG","connect failed");
}
}
}
```

❖ Two things

- This might not connect, e.g., maybe udel is out of range
- Perhaps we should not add udel to the list of networks

Add BroadcastReceiver

❖ In onCreate, when the intentFilter is being made, add

- filter.addAction(WifiManager.SUPPLICANT_CONNECTION_CHANGE_ACTION);
- filter.addAction(WifiManager.SUPPLICANT_STATE_CHANGED_ACTION);
- filter.addAction(WifiManager.NETWORK_IDS_CHANGED_ACTION);
- filter.addAction(WifiManager.NETWORK_STATE_CHANGED_ACTION);
- filter.addAction(WifiManager.WIFI_STATE_CHANGED_ACTION);

❖ In the BroadcastReceiver, add

```
if(intent.getAction().equals(WifiManager.SUPPLICANT_STATE_CHANGED_ACTION)) {  
    Log.e("DEBUG", "SUPPLICANT_STATE_CHANGED_ACTION");  
    if (intent.hasExtra(WifiManager.EXTRA_SUPPLICANT_ERROR)) {  
        Log.e("DEBUG", "supplicant error");  
    } else {  
Log.e("DEBUG", "supplicant state: "+getSupplicantStateText((SupplicantState) intent.getParcelableExtra(WifiManager.EXTRA_NEW_STATE)));  
    }  
}
```

❖ Add function

```
private String getSupplicantStateText(SupplicantState supplicantState) {
    if(SupplicantState.FOUR_WAY_HANDSHAKE.equals(supplicantState)) {
        return "FOUR WAY HANDSHAKE";
    } else if(SupplicantState.ASSOCIATED.equals(supplicantState)) {
        return "ASSOCIATED";
    } else if(SupplicantState.ASSOCIATING.equals(supplicantState)) {
        return "ASSOCIATING";
    } else if(SupplicantState.COMPLETED.equals(supplicantState)) {
        return "COMPLETED";
    } else if(SupplicantState.DISCONNECTED.equals(supplicantState)) {
        return "DISCONNECTED";
    } else if(SupplicantState.DORMANT.equals(supplicantState)) {
        return "DORMANT";
    } else if(SupplicantState.GROUP_HANDSHAKE.equals(supplicantState)) {
        return "GROUP HANDSHAKE";
    } else if(SupplicantState.INACTIVE.equals(supplicantState)) {
        return "INACTIVE";
    } else if(SupplicantState.INVALID.equals(supplicantState)) {
        return "INVALID";
    } else if(SupplicantState.SCANNING.equals(supplicantState)) {
        return "SCANNING";
    } else if(SupplicantState.UNINITIALIZED.equals(supplicantState)) {
        return "UNINITIALIZED";
    } else {
        return "supplicant state is bad";
    }
}
```

```
if(intent.getAction().equals(WifiManager.SUPPLICANT_CONNECTION_CHANGE_ACTION)) {  
    Log.e("DEBUG", "SUPPLICANT_CONNECTION_CHANGE_ACTION");  
    if (intent.hasExtra(WifiManager.EXTRA_SUPPLICANT_CONNECTED)) {  
        if (intent.getBooleanExtra(WifiManager.EXTRA_SUPPLICANT_CONNECTED, false)==true) {  
            Log.e("DEBUG", "wifi is now connected");  
        } else {  
            Log.e("DEBUG", "wifi is now disconnected");  
        }  
    }  
}
```

```
// but this does not seem to work correctly
```

NETWORK_STATE_CHANGED_ACTION

```
if(intent.getAction().equals(WifiManager.NETWORK_STATE_CHANGED_ACTION)){
    Log.e("DEBUG",".NETWORK_STATE_CHANGED_ACTION");
    NetworkInfo mNetworkInfo = (NetworkInfo) intent.getParcelableExtra(WifiManager.EXTRA_NETWORK_INFO);
    if (mNetworkInfo.getState()==NetworkInfo.State.CONNECTED) {
        Log.e("DEBUG","connected");
    }
    if (mNetworkInfo.getState()==NetworkInfo.State.CONNECTING) {
        Log.e("DEBUG","CONNECTING ");
    }
    if (mNetworkInfo.getState()==NetworkInfo.State.DISCONNECTED) {
        Log.e("DEBUG","DISCONNECTED");
    }
    if (mNetworkInfo.getState()==NetworkInfo.State.DISCONNECTING) {
        Log.e("DEBUG","DISCONNECTING");
    }
    if (mNetworkInfo.getState()==NetworkInfo.State.SUSPENDED) {
        Log.e("DEBUG","SUSPENDED");
    }
    if (mNetworkInfo.getState()==NetworkInfo.State.SUSPENDED) {
        Log.e("DEBUG","UNKNOWN");
    }
}
```


Get current connection info

- ❖ Add button: Get Current
- ❖ In onCreate, add

```
Button getbut = (Button)findViewById(R.id.ButtonGetCurrent);  
  
getbut.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View arg0) {  
        WifiInfo wifiInfo = wifiManager.getConnectionInfo();  
        Log.e("DEBUG", "current ssid: "+wifiInfo.getSSID());  
        Log.e("DEBUG", "current rssi: "+wifiInfo.getRssi());  
        Log.e("DEBUG", "current mac: "+wifiInfo.getMacAddress());  
        Log.e("DEBUG", "current net id: "+wifiInfo.getNetworkId());  
        Log.e("DEBUG", "current bssid: "+wifiInfo.getBSSID());  
    }  
});
```

Connect to ad hoc network

- ❖ Android does not support ad hoc networking
- ❖ Only rooted phones can connect
- ❖ Add BusyBox from market place
- ❖ We need a new wpa_supplicant.conf
 - Wifi hardware <-> driver (.ko) <-> wpa_supplicant <-> (wpa_cli) <-> android system+api
- ❖ Make new app
- ❖ Add button
 - Connect to ad hoc
 - Disconnect from ad hoc

steps

- ❖ Move wpa_supplicant to correct directory
- ❖ Change permissions of wpa_supplicant
- ❖ Disable dhcp
- ❖ Set ip address etc
- ❖ Turn off wifi
 - (Perhap we could only restart wpa_supplicant)
- ❖ Set static ip
- ❖ Turn on wifi
- ❖ Check status
- ❖ Set routing table
- ❖ Try ping

Make ip from mac

```
private String makeIPAddressFromMac(String mac) {
    Log.e("DEBUG", "convert: "+mac);
    String delim = "[:]";
    String[] tokens = mac.split(delim);
    int i1 = Integer.parseInt(tokens[4].trim(), 16);
    int i2 = Integer.parseInt(tokens[5].trim(), 16);
    Log.e("DEBUG", "2nd "+tokens[4].trim()+" into "+i1);
    Log.e("DEBUG", "2nd "+tokens[5].trim()+" into "+i2);
    //String address = "192.168."+i1+"."+i2;
    String address = "192.168.4."+i2;
    return address;
}
```

It would be better to embed the whole mac in an ipv6 address...

Set static ip address

- ❖ Ad hoc mode needs a static ip address, since dhcp is most likely not available
- ❖ Here we get the mac address and build an IP address in subnet 192.168/16 from the MAC
- ❖ Dns is open-dns

```
public void setUpStaticIP() {
    WifiInfo wifiInfo = wifiManager.getConnectionInfo();
    Log.e("DEBUG", "current mac: "+wifiInfo.getMacAddress());
    String ip = makeIPAddressFromMac(wifiInfo.getMacAddress());

    Settings.System.putString(getContentResolver(), Settings.System.WIFI_STATIC_IP, ip);
    Settings.System.putString(getContentResolver(), Settings.System.WIFI_STATIC_NETMASK, "255.255.0.0");
    Settings.System.putString(getContentResolver(), Settings.System.WIFI_STATIC_DNS1, "208.67.222.222");
    Settings.System.putString(getContentResolver(), Settings.System.WIFI_STATIC_DNS2, "208.67.220.220");
    Settings.System.putString(getContentResolver(), Settings.System.WIFI_STATIC_GATEWAY, "192.168.1.1");
    Settings.System.putString(getContentResolver(), Settings.System.WIFI_USE_STATIC_IP, "1");
}

public void clearStaticIP() {

    Settings.System.putString(getContentResolver(), Settings.System.WIFI_USE_STATIC_IP, "0");
}
```

steps

- ❖ Move wpa_supplicant to correct directory
- ❖ Change permissions of wpa_supplicant
- ❖ Disable dhcp
- ❖ Set ip address etc
- ❖ Turn off wifi
 - ❖ (Perhap we could only restart wpa_supplicant)
- ❖ Set ip
 - Trick: we want to set ip after wifi is off, which occurs well after we issue the command to turn off wifi
 - Approach:
 - Add member variable `int adHocState = 0;`
 - When getting into ad hoc mode
 - ✓ After turning off wifi, `adHocState = 1;`
 - ✓ After turning on wifi, `adHocState = 2;`
 - When getting out of ad hoc mode
 - ✓ After turning off wifi, `adHocState = 3;`
 - ✓ After turning on wifi, `adHocState = 0;`
 - Check for wifi state changes
 - ✓ If state change and `adHocState==1`, then set ip, `adHocState =2`, turn on wifi
 - ✓ If state change and `adHocState==3`, then clear static ip, `adHocState =0`, turn on wifi
- ❖ Turn on wifi
- ❖ Check status
- ❖ Try ping
- ❖ multi-hop Ad hoc networking - next week

- ❖ Add member variable `int adHocState = 0;`
- ❖ `private BroadcastReceiver wifiEventReceiver = new BroadcastReceiver() {`

```
@Override
public void onReceive(Context arg0, Intent intent) {
    if (adHocState==1) {
        setUpStaticIP();
        wifiManager.setWifiEnabled(true);
        Log.e("DEBUG","into ad hoc, turning wifi on");
        adHocState = 2;
    }
    if (adHocState==3) {
        clearStaticIP();
        wifiManager.setWifiEnabled(true);
        Log.e("DEBUG","out of ad hoc, turning wifi on");
        adHocState = 0;
    }
}
```

Make button: Connect from ad hoc

```
Button adHocOn = (Button)findViewById(R.id.AdHocOn);
adHocOn.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View arg0) {
        final Runtime runtime = Runtime.getRuntime();
        try {
            Process p =runtime.exec(new String[]{"system/bin/su", "-c",
            "cp /mnt/sdcard/wpa_supplicant.conf_adHoc /data/misc/wifi/wpa_supplicant.conf"});
            try {
                p.waitFor();
                Process q = runtime.exec(new String[]{"system/bin/su", "-c",
                ["/system/xbin/chmod 777 /data/misc/wifi/wpa_supplicant.conf"}]);
                q.waitFor();
                if(wifiManager.isWifiEnabled()==true){
                    Log.e("DEBUG","into ad hoc, turning wifi off");
                    wifiManager.setWifiEnabled(false);
                    adHocState = 1;
                } else {
                    setUpStaticIP();
                    wifiManager.setWifiEnabled(true);
                    Log.e("DEBUG","into ad hoc, turning wifi on");
                    adHocState = 2;
                }
                Process qq = runtime.exec(new String[]{"system/bin/su", "-c", "chown system.wifi /data/misc/wifi/wpa_supplicant.conf"});
                qq.waitFor();
            } catch (InterruptedException e) {
                Log.e("DEBUG","could not wait for copying wpa_supplicant.conf");
                Log.e("DEBUG",e.getMessage());
                e.printStackTrace();
            }
            } catch (IOException e) {
                Log.e("DEBUG","exec failed");
                e.printStackTrace();
                Log.e("ERROR",e.getMessage());
            }
        }
    });
```


Make button: disconnect from ad hoc

```
Button adHocOff = (Button)findViewById(R.id.AdHocOff);
adHocOff.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View arg0) {
final Runtime runtime = Runtime.getRuntime();
try {
Process p =runtime.exec(new String[]{"system/bin/su", "-c",
"cp /mnt/sdcard/wpa_supplicant.conf_orig /data/misc/wifi/wpa_supplicant.conf"});
try {
p.waitFor();
Process q = runtime.exec(new String[]{"system/bin/su", "-c",
"/system/xbin/chmod 777 /data/misc/wifi/wpa_supplicant.conf"});
q.waitFor();
if(wifiManager.isWifiEnabled()==true){
Log.e("DEBUG","out of ad hoc, turning wifi off");
wifiManager.setWifiEnabled(false);
adHocState = 3;
} else {
setUpStaticIP();
wifiManager.setWifiEnabled(true);
Log.e("DEBUG","out of ad hoc, turning wifi on");
adHocState = 0;
}
Process qq = runtime.exec(new String[]{"system/bin/su", "-c", "chown system.wifi /data/misc/wifi/wpa_supplicant.conf"});
qq.waitFor();
} catch (InterruptedException e) {
Log.e("DEBUG","could not wait for copying wpa_supplicant.conf");
Log.e("DEBUG",e.getMessage());
e.printStackTrace();
}
} catch (IOException e) {
Log.e("DEBUG","exec failed");
e.printStackTrace();
Log.e("ERROR",e.getMessage());
}
}
});
```